

## Bantam Provincial league tourney guidelines

1. **Each team to supply at least one new game ball and a good used ball at each game.**
2. **All games will be 6 innings in length and all innings will be open innings (as per baseball mb AA bantam rules).**
3. **Any ties in the standings will be decided using the Tie breaking rules in the handbook (page 83)**
  - in the instance of 4 teams tying for first at 3-1, the same order of tiebreakers will be used to decide the ranking and 1 will play 4 and 2 play 3 at 5:00 on sunday to decide finalists. Final will be played on Monday.
  - in the instance of 3 teams tied for first and a tiebreaker needs to be played, the final will be moved to Monday and the tiebreaker will be played on Sunday at 5:00.
  - in the instance of all teams finishing 2-2 the formula will be used to decide to finalists.
4. **All games that are tied after 6 innings will continue to be played using the baseball mb extra innings rule**

4.06.08 Baseball Manitoba has adopted the Baseball Canada extra-inning procedure as follows:

- If the game is tied at the completion of regulation, the following procedures will be implemented during extra innings:
- Each team will begin the extra inning (and any subsequent necessary extra innings) with a player on first and second, no outs.
- The batting order of the extra inning or any subsequent innings will be determined by how the previous inning ended.
- The traditional system of the visiting team hitting in the top of the inning and the home team hitting in the bottom of the inning will remain in effect until a winner is determined.

Example:

If the last regulation inning ends with the #6 hitter having the last plate appearance, then the extra inning begins the #7 hitter at bat, and the #5 hitter at second base and the #6 hitter at first base

5. a. The mercy rule is in effect after 5 innings of play (4.5 if home team is ahead).
  - b. In a mercy rule game, for run calculations used to determine standings, the winning team will receive credit for 6 defensive innings (18 outs) while the losing team will only receive credit for the actual innings played.

6. If a game is called on account of darkness it will be continued the next day at 9:00 AM. Any games affected by this will be started at the completion of these games.

7. Home team is in charge of pitch count (although both teams should check each inning to verify). If a pitcher gets to an important number ex. 30 pitches, 45 pitches etc. the pitch counter should inform the umpire and he can verify that the coach wants to keep the pitcher in.

8. Read Page 102 of the handbook so you understand the pitch count rules.

9. **At the completion of the game the home team** must email [cote\\_louis@hotmail.com](mailto:cote_louis@hotmail.com) and [stats@carillonbaseball.ca](mailto:stats@carillonbaseball.ca) with the score and the pitch count numbers. We need complete names of the pitchers as well as the complete final score.

example- Toronto 12 @ montreal 7. 6 innings completed as home team needed their bats in the bottom of the 6th.

pitchers- toronto jimmy key 14 pitches, dave stieb 75 pitches

montreal pedro martinez 80 pitches, woody fryman 6 pitches

We would like the website to be updated and to be able to inform the media of results that evening so as soon as the results can get in to us the better.